

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 7

- ☹ The Ancient World to the 7th Century
 - ▶ *Geographic conditions shaped the emergence of civilizations.*
 - **BrainPOP Sumerians**
 - **GameUp Time Zone X: Sumerians**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 7

- ☹ The Ancient World to the 7th Century
 - ▶ *Religious and cultural practices that emerged during this period have endured and continue to influence people.*
 - **BrainPOP Agricultural Revolution**
 - **BrainPOP Sumerians**
 - ☹ • **BrainPOP Greek Gods**
 - **BrainPOP Mummies**
 - **BrainPOP Winter Holidays**
 - **BrainPOP Pax Romana**
 - **BrainPOP Roman Republic**
 - **BrainPOP Halloween**
 - **BrainPOP Egyptian Pharaohs**
 - **GameUp Time Zone X: Sumerians**
 - **GameUp Time Zone X: Roman Republic**
 - **GameUp Time Zone X: Egyptian Pharaohs**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 7

- ☹ The Ancient World to the 7th Century
 - ▶ *Increasingly complex societies required new systems of laws and government*
 - **BrainPOP Sumerians**
 - **BrainPOP Communism**
 - **GameUp Time Zone X: Sumerians**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 7

- ☹ The Ancient World to the 7th Century
 - ▶ *Economic specialization and trade networks can lead to conflict and cooperation between societies.*
 - **BrainPOP Money**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 7

- ☹ The Ancient World to the 7th Century
 - ▶ *Use Social Studies inquiry processes and skills to: ask questions; gather, interpret, and analyze ideas; and communicate findings and decisions*
 - **BrainPOP Online Safety**
 - **GameUp Argument Wars**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

- Grade 7
- ☹ The Ancient World to the 7th Century
 - ▶ *Assess the significance of people, places, events, and developments at particular times and places*
 - **GameUp [Argument Wars](#)**

British Columbia Learning Standards > Social Studies (2015)

- Grade 7
- ☹ The Ancient World to the 7th Century
 - ▶ *Characterize different time periods in history, including periods of progress and decline, and identify key turning points that marked periods of change*
 - **BrainPOP [Agricultural Revolution](#)**
 - **BrainPOP [Egyptian Pharaohs](#)**
 - ☹ • **BrainPOP [Pax Romana](#)**
 - **BrainPOP [Roman Republic](#)**
 - **BrainPOP [Sumerians](#)**

 - **GameUp [Time Zone X: Egyptian Pharaohs](#)**
 - **GameUp [Time Zone X: Roman Republic](#)**
 - **GameUp [Time Zone X: Sumerians](#)**

British Columbia Learning Standards > Social Studies (2015)

- Grade 7
- ☹ The Ancient World to the 7th Century
 - ▶ *Determine what factors led to particular decisions, actions, and events, and assess their short- and long-term consequences*
 - **BrainPOP [Pax Romana](#)**
 - **BrainPOP [Roman Republic](#)**
 - ☹ • **BrainPOP [Agricultural Revolution](#)**
 - **BrainPOP [Rise of the Roman Empire](#)**

 - **GameUp [Time Zone X: Roman Republic](#)**
 - **GameUp [Time Zone X: Rise of the Roman Empire](#)**

British Columbia Learning Standards > Social Studies (2015)

- Grade 7
- ☹ The Ancient World to the 7th Century
 - ▶ *Explain different perspectives on past or present people, places, issues, and events, and compare the values, worldviews, and beliefs of human cultures and societies in different times and places*
 - **BrainPOP [Religion](#)**
 - **BrainPOP [Architecture](#)**
 - ☹ • **BrainPOP [Pax Romana](#)**
 - **BrainPOP [Roman Republic](#)**
 - **BrainPOP [Agricultural Revolution](#)**
 - **BrainPOP [Egyptian Pharaohs](#)**

 - **GameUp [Time Zone X: Architecture](#)**
 - **GameUp [Time Zone X: Roman Republic](#)**
 - **GameUp [Time Zone X: Egyptian Pharaohs](#)**

British Columbia Learning Standards > Social Studies (2015)

- Grade 7
- ☹ The Ancient World to the 7th Century
 - ▶ *Make ethical judgments about past events, decisions, and actions, and assess the limitations of drawing direct lessons from the past*
 - **BrainPOP [Ethics](#)**

- **BrainPOP Frederick Douglass**

- **GameUp Quandary**

British Columbia

Grade 7

British Columbia Learning Standards > Social Studies (2015)

- ☹ The Ancient World to the 7th Century
 - ▶ *human responses to particular geographic challenges and opportunities, including climates, landforms, and natural resources*
 - **BrainPOP Geography Themes**
 - **BrainPOP Continents of the World**
 - **BrainPOP Mount Everest**
 - **BrainPOP Rivers**

British Columbia

Grade 7

British Columbia Learning Standards > Social Studies (2015)

- ☹ The Ancient World to the 7th Century
 - ▶ *features and characteristics of civilizations and factors that lead to their rise and fall*
 - **BrainPOP Geography Themes**
 - **BrainPOP Sumerians**
 - ☹
 - **BrainPOP Seven Wonders**
 - **BrainPOP Halloween**
 - **GameUp Time Zone X: Sumerians**
 - **GameUp Time Zone X: Seven Wonders**

British Columbia

Grade 7

British Columbia Learning Standards > Social Studies (2015)

- ☹ The Ancient World to the 7th Century
 - ▶ *origins, core beliefs, narratives, practices, and influences of religions, including at least one indigenous to the Americas*
 - **BrainPOP Winter Holidays**
 - **BrainPOP New Year's**
 - **BrainPOP Halloween**
 - **BrainPOP Mummies**
 - **BrainPOP Greek Gods**

British Columbia

Grade 7

British Columbia Learning Standards > Social Studies (2015)

- ☹ The Ancient World to the 7th Century
 - ▶ *scientific, philosophical, and technological developments*
 - **BrainPOP Sumerians**
 - **BrainPOP Roman Republic**
 - ☹
 - **BrainPOP Egyptian Pharaohs**
 - **BrainPOP Pax Romana**
 - **BrainPOP Rise of the Roman Empire**
 - **BrainPOP Agricultural Revolution**
 - **GameUp Time Zone X: Sumerians**
 - **GameUp Time Zone X: Roman Republic**
- ☹
 - **GameUp Time Zone X: Egyptian Pharaohs**
 - **GameUp Time Zone X: Rise of the Roman Empire**

- ☰ The Ancient World to the 7th Century
 - ▶ *interactions and exchanges between past civilizations and cultures, including conflict, peace, trade, expansion, and migration*
 - BrainPOP **Agricultural Revolution**
 - BrainPOP **Egyptian Pharaohs**
 - ☰
 - BrainPOP **Sumerians**
 - BrainPOP **Geography Themes**
 - BrainPOP **Mesoamerica**
 - BrainPOP **Pax Romana**
 - BrainPOP **Roman Republic**
 - BrainPOP **War**
 - BrainPOP **Rise of the Roman Empire**
 - BrainPOP **Architecture**
 - BrainPOP **Money**
 - BrainPOP **Silk Road**
 - GameUp **Time Zone X: Egyptian Pharaohs**
 - GameUp **Time Zone X: Sumerians**
 - ☰
 - GameUp **Time Zone X: Mesoamerica**
 - GameUp **Time Zone X: Roman Republic**
 - GameUp **Time Zone X: Rise of the Roman Empire**
 - GameUp **Time Zone X: Architecture**

- ☰ The Ancient World to the 7th Century
 - ▶ *social, political, legal, governmental, and economic systems and structures, including at least one indigenous to the Americas*
 - BrainPOP **Egyptian Pharaohs**
 - BrainPOP **Sumerians**
 - ☰
 - BrainPOP **Agricultural Revolution**
 - BrainPOP **Pax Romana**
 - BrainPOP **Roman Republic**
 - BrainPOP **Religion**
 - BrainPOP **Rise of the Roman Empire**
 - BrainPOP **Mummies**
 - GameUp **Time Zone X: Egyptian Pharaohs**
 - GameUp **Time Zone X: Sumerians**
 - ☰
 - GameUp **Time Zone X: Roman Republic**
 - GameUp **Time Zone X: Rise of the Roman Empire**

- ☰ Skills and Processes of Social Studies
 - ▶ **A1** *apply critical thinking skills "including comparing, classifying, inferring, imagining, verifying, using analogies, identifying relationships, summarizing, and drawing conclusions" to a range of problems and issues*
 - BrainPOP **Game Theory**
 - BrainPOP **Ethics**

- [GameUp Argument Wars](#)
- [GameUp Quandary](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A2** *use various types of graphs, tables, timelines, and maps to obtain or communicate information*
 - [BrainPOP Map Skills](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A3** *compile a body of information from a range of sources*
 - [BrainPOP Copyright](#)
 - [GameUp Search Shark](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A5** *defend a position on a contemporary or historical issue*
 - [GameUp Argument Wars](#)
 - [GameUp Supreme Decision](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Identity, Society, and Culture
 - ▶ **B1** *analyse the concept of civilization as it applies to selected ancient cultures*
 - [BrainPOP Agricultural Revolution](#)
 - [BrainPOP Egyptian Pharaohs](#)
- ⊕ 4 more resources
 - [GameUp Time Zone X: Egyptian Pharaohs](#)
 - [GameUp Time Zone X: Sumerians](#)
- ⊕ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Identity, Society, and Culture
 - ▶ **B2** *analyse social roles within one or more ancient civilizations*
 - [BrainPOP Mummies](#)
 - [BrainPOP Religion](#)
- ⊕ 6 more resources
 - [GameUp Time Zone X: Egyptian Pharaohs](#)
 - [GameUp Time Zone X: Roman Republic](#)
- ⊕ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Identity, Society, and Culture
 - ▶ **B3** *identify influences and contributions of ancient societies to present-day culture*
 - [BrainPOP Agricultural Revolution](#)
 - [BrainPOP Egyptian Pharaohs](#)

+ 5 more resources

- [GameUp Time Zone X: Egyptian Pharaohs](#)
- [GameUp Time Zone X: Roman Republic](#)

+ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

– Governance

▶ **C1** *describe the evolution and purpose of rules, laws, and government in ancient civilizations*

- [BrainPOP Egyptian Pharaohs](#)
- [BrainPOP Pax Romana](#)

+ 4 more resources

- [GameUp Time Zone X: Egyptian Pharaohs](#)
- [GameUp Time Zone X: Roman Republic](#)

+ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

– Economy and Technology

▶ **D1** *describe various ways ancient peoples exchanged goods and services*

- [BrainPOP Money](#)
- [BrainPOP Agricultural Revolution](#)

+ 6 more resources

- [GameUp Time Zone X: Egyptian Pharaohs](#)
- [GameUp Time Zone X: Roman Republic](#)

+ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

– Economy and Technology

▶ **D2** *assess ways technological innovations enabled ancient peoples to adapt to and modify their environments satisfy their needs increase exploration and trade develop their cultures*

- [BrainPOP Agricultural Revolution](#)
- [BrainPOP Sumerians](#)

+ 4 more resources

- [GameUp Time Zone X: Sumerians](#)
- [GameUp Time Zone X: Egyptian Pharaohs](#)

+ 2 more resources

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

– Economy and Technology

▶ **D3** *compare ancient and modern communications media*

- [BrainPOP Online Safety](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

– Human and Physical Environment

▶ **E1** *assess how physical environments affected ancient civilizations*

- [BrainPOP Agricultural Revolution](#)
- [BrainPOP Egyptian Pharaohs](#)
- [BrainPOP Sumerians](#)

- [GameUp Time Zone X: Egyptian Pharaohs](#)
- [GameUp Time Zone X: Sumerians](#)

British Columbia

Grade 7

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Human and Physical Environment
 - ▶ **E2** *identify the impact of human activity on physical environments in ancient civilizations*
 - [BrainPOP Geography Themes](#)
 - [BrainPOP Sumerians](#)
- ⊕ 2 more resources
 - [GameUp Time Zone X: Sumerians](#)
 - [GameUp Time Zone X: Egyptian Pharaohs](#)