

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Systems of government vary in their respect for human rights and freedoms.*
 - **BrainPOP Voting**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Use Social Studies inquiry processes and skills to: ask questions; gather, interpret, and analyze ideas; and communicate findings and decisions*
 - **BrainPOP Online Safety**
 - **GameUp Argument Wars**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Construct arguments defending the significance of individuals/groups, places, events, and developments (significance)*
 - **GameUp Argument Wars**
 - **GameUp Supreme Decision**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Ask questions, corroborate inferences, and draw conclusions about the content and origins of a variety of sources, including mass media*
 - **GameUp Argument Wars**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Sequence objects, images, and events, and recognize the positive and negative aspects of continuities and changes in the past and present (continuity and change)*
 - **BrainPOP League of Nations**
 - **BrainPOP Money**
 - **BrainPOP United Nations**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Differentiate between short- and long-term causes, and intended and unintended consequences, of events, decisions, and developments*
 - **BrainPOP United Nations**
 - **GameUp Argument Wars**

British Columbia Learning Standards > Social Studies (2015)**British Columbia**

Grade 6

- ⊖ Global Issues and Governance
 - ▶ *Take stakeholders's™ perspectives on issues, developments, and events by making inferences about their beliefs, values, and motivations*
 - **GameUp Argument Wars**

British Columbia

Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *Make ethical judgments about events, decisions, and actions that consider the conditions of a particular time and place, and assess appropriate ways to respond*
 - **BrainPOP [Frederick Douglass](#)**

British Columbia

Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *the urbanization and migration of people*
 - **BrainPOP [Geography Themes](#)**

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Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *roles of individuals, governmental organizations, and NGOs, including groups representing indigenous peoples*
 - **BrainPOP [War](#)**
 - **BrainPOP [Apartheid](#)**
 - **BrainPOP [United Nations](#)**

British Columbia

Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *different systems of government*
 - **BrainPOP [Communism](#)**
 - **BrainPOP [Mahatma Gandhi](#)**
 - **BrainPOP [Queen Elizabeth II](#)**

British Columbia

Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *international cooperation and responses to global issues*
 - **BrainPOP [Mahatma Gandhi](#)**

British Columbia

Grade 6

British Columbia Learning Standards > Social Studies (2015)

- ⊖ Global Issues and Governance
 - ▶ *regional and international conflict*
 - **BrainPOP [War](#)**
 - **BrainPOP [Mahatma Gandhi](#)**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A1** *apply critical thinking skills "including comparing, classifying, inferring, imagining, verifying, identifying relationships, summarizing, and drawing conclusions" to a range of problems and issues*
 - **BrainPOP [Game Theory](#)**
 - **BrainPOP [Ethics](#)**

 - **GameUp [Argument Wars](#)**
 - **GameUp [Quandary](#)**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A2** *interpret graphs, tables, aerial photos, and various types of maps*
 - **BrainPOP Map Skills**

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Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A3** *evaluate the credibility and reliability of selected sources*
 - **GameUp Search Shark**

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Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Skills and Processes of Social Studies
 - ▶ **A5** *implement a plan of action to address a selected local or global problem or issue*
 - **BrainPOP Game Theory**

 - **GameUp Argument Wars**
 - **GameUp Invasion!!**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Identity, Society, and Culture
 - ▶ **B1** *assess diverse concepts of Canadian identity*
 - **BrainPOP Inuit**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Identity, Society, and Culture
 - ▶ **B3** *relate a society's artistic expression to its culture*
 - **BrainPOP Architecture**
 - **BrainPOP Greek Gods**
- ⊕ 3 more resources
 - **GameUp Time Zone X: Architecture**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Governance
 - ▶ **C1** *compare the federal government in Canada with national governments of other countries*
 - **BrainPOP Che Guevara**

British Columbia

Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Governance
 - ▶ **C2** *describe key characteristics of the justice system in Canada*
 - **BrainPOP Trials**

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Grade 6

British Columbia Learning Outcomes > Social Studies (2006)

- ⊖ Economy and Technology
 - ▶ **D2** *analyse the significance of communications technologies in Canada*

- **BrainPOP Online Safety**

**British
Columbia**

British Columbia Learning Outcomes > Social Studies (2006)

Grade 6

- ⊖ Economy and Technology
 - ▶ **D3** *evaluate effects of technology on lifestyles and environments*
 - **BrainPOP Cloud Computing**
 - **BrainPOP Assembly Line**

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Columbia**

British Columbia Learning Outcomes > Social Studies (2006)

Grade 6

- ⊖ Human and Physical Environment
 - ▶ **E1** *assess the relationship between cultures and their environments*
 - **BrainPOP Architecture**
 - **BrainPOP Inuit**

 - **GameUp Time Zone X: Architecture**